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| **OH FUCK!!!**  Zombies attack all foraging parties!  Any player not on their own property must undergo an immediate MedCheck. | **OH FUCK!!!**  Zombies attack your foraging party!  You must undergo an immediate MedCheck. |
| **Zombies!!**  While running from zombies, you sprain your ankle.  On your next turn, you only get  To roll one die. | OH FUCK…Literally.  You find a survivor in the woods. She has a cut on her arm but she’s smoking hot. Roll to see if you’d hit that. (1-3, not hot enough to risk it. 4-6, bowchickabowwow)  Emergency MedCheck.  If infected: you both die. Assign a new party leader.  If clean: you gain one party member. |
| **Fleeing!!**  Adrenaline pumps while you run away from zombies.  Take another turn. | OH FUCK!!!!  Zombies attack while your party is foraging. You must negotiate to gain refuge in the closest available bunker (green house).  Go get that player a drink. |
| Zombie Attack!!  Pay $200 in repairs. | Zombie Attack!!  Zombies break into your base!  You must abandon it.  Your most expensive property is now available to be re-secured. |
| Zombie Attack!!  Zombies break into your base!  Spend $400 in repairs.  Emergency MedCheck. | Zombie Attack!!  Zombies break into your base!  You must abandon it.  Your cheapest property is now available to be re-secured. |